ZAGREB

Sesvete is the largest area in the city of Zagreb and is essentially residential, with a population density of 3,368 people per square kilometer and a meager 3.1% of green spaces. The neighborhood faces several distinct challenges, such as limited green spaces, even with numerous vacant factory buildings, as well as issues related to the presence of asbestos in former factories and illegal waste disposal.

In Sesvete, the abandoned Sljeme is a once-thriving former meat factory and pig farm that played a significant role in the Balkan meat industry for over a century. However, in just a decade, what took more than a century to establish has been largely dismantled, mainly due to the turbulent transition from a socialist system to a market economy in the mid-90s. Irregular privatizations, mismanagement, private interests and corruption eventually led to bankruptcy in 2006. Since 2017, the Sljeme complex has been owned by the municipality of Zagreb. Despite having a history of many transformations, the site presents an ideal opportunity for the development of the city center, standing out for being well connected to the rail network and future road networks, and for having a high potential for regeneration and repurpose.





Figure 28. Map of the Zagreb pilot area by Metabolic Insititute.

Mision

To establish a community-driven organisation committed to actively participating in the urban regeneration of the former meat factory in the Sesvete area, with the aim of serving as a source of inspiration for the transformation of similar brownfields across Croatia.



Figure 29. Zagreb Pilot Key Performance Indicators

3750

Participants in public events

+40

Active stakeholders in the community





Report of new circular construction opportunities for concrete reuse of building materials

Model of physical exhibition to be hosted in public buildings

Establishment of a distributed hub model, a decentralized approach to be used on long term

Future program of old factory as a model for other places including a selection of rough equipment and jobs required

Strategies to foster engagement between local actors and larger networks at a city, national,

Curriculum of a Program tested for future use at the Fab City Hub Sesvete and at a national level

5 module course on design thinking, digital tools and fusion processes with traditional heritage skills

Legend for acronyms

STEAM= science, technology, engineering, arts and mathematics

* Trigger moment for policy recommendation * Tool development and application

MAKER FAIRE ZAGREB

A community organised event format to launch your next crazy DIY innovation

Offline Setting

Makers, makerspaces, fab labs, general public Target

Event Format



Photo by Zagreb pilot

What is it about?	Maker Faire is a community-organised event that celebrates the DIY spirit of making and innovation. This format offers great flexibility regarding scale, duration of activities, and the types of public participation it accommodates. One of the main objectives is to organise a significant event that could serve to build and/or strengthen a community of makers. This is done through hands-on activities, interactive projects, and workshops showcasing various projects to motivate and inspire participants.	What is it about?	STEAM week is a training for trainers with i expensive equipment but more about meth school classes without significant cost. STEAM week activities are focused on new of inspirational presentations and lectures f pilot has been working with more than 10
Story behind	The Zagreb pilot has organised the Maker Faire event since 2019 as a powerful tool to build and engage a strong and diversified community of makers for the local Fab City Hub (FCHs)		800 facilitators.
<i></i>	as well as to foster a culture of creativity and innovation among a broader public.	Story behind	The Zagreb pilot has over the years worke on all levels (kindergarten, schools, and u facilitators who are interested in exploring
Key steps	 Preparation: before the event, organisers need to liaise with key actors and interesting maker projects, consider the logistics, and implement a communication campaign. Execution of the event Reporting: after the event, organisers evaluate the information collected from participants and use it to improve future events 		STEAM week was launched in response the high demand for workshops with kids they decided to organise, at least once a educational facilitators through affordable replicating the methodologies in schools.
Recommendations for future applications	 Provide a space and give visibility to the local makers' community working on innovative projects related to the circular economy and upcycling Promote activities that foster connections among multidisciplinary actors (students, creatives, and SMEs) Use the event for attracting future FCHs's stakeholders and creating opportunities for partnerships in new projects Consider the use of temporary spaces, such as heritage building or small and medium-sized enterprises offices to showcase projects and network with potential partners 	Recommendations for future applications	 Starting with a limited number of scheinitially is recommended to gradually necessitating a large network from th It could be highly beneficial to bring ir are new to your own educational syst from biology and chemistry, to physic possible with an artistic approach.

STEAM WEEK

New and innovative ways of learning through a network of facilitators

Offline Setting

Facilitators, students, universities and fab labs Target

VT programme Format



Photo by Zagreb pilot

with impactful hands-on activities. It is not about methodology, which can be replicated within the

n new and innovative ways of learning. It consists ures followed by hands-on activities. The Zagreb an 100 schools, and their base consists of over

worked closely with education organisations and universities) to establish a network of loring new ways of learning.

onse to the difficulty of the Zagreb pilot to meet hkids received from the schools. Therefore, nce a year, activities to train teachers and other rdable and accessible workshops, aimed at nools.

f schools and engaging a few teachers lually develop the school network, rather than om the outset.

ring international facilitators with activities that Il system and also involve various sectors, physics and technology fused as much as

ADVOCATING FOR A PHYSICAL HUB FOR MAKERS IN THE URBAN CONTEXT OF ZAGREB

Recommendations

- Cultivating enduring relationships with public bodies, emphasizing the long-term benefits and community impact of projects such as Fab City Hubs
- Showcasing the potential of a distributed network capabilities through local events and strong partnerships
- Facilitating national and international synergies to act as a catalyst of good practices, attract glocally (global and local) cooperation and foster mutual learning
- Designing and sharing viable and inspiring pathways for old industrial buildings at the intersection between urban mining, museum of stories and place for learning and prototyping
- Empowering community ownership implementing strategies for people to be able to run Fab City Hub's operations in the future

Practical case

The initiative in Sesvete to convert an abandoned meat factory into a Fab City Hub exemplifies a collaborative effort between Fablab Zagreb and the Faculty of Architecture. However, encountering challenges in securing access to the location prompted the exploration of various strategies to advance the project. To overcome obstacles, the team engaged the community in co-creating activities aimed at reimagining the potential uses of the factory. Initiatives like Urban Mining Cartography and the Living Archive Stories were born from these collaborative efforts. Moreover, community engagement was nurtured through extensive communication and project exposure across borders. Events such as Maker Faire Zagreb, STEAM Day/Week, and ReSTART Sesvete were pivotal in fostering connections from neighborhoods to cities and even across countries.

Recognizing the strength of distributed networks, the team emphasized their value in establishing a physical hub while leveraging partnerships with distributed entities. This strategy ensured resilience in both current and future scenarios. Despite hurdles, the team remained resolute, actively seeking new funding avenues and forging partnerships that align with evolving policies.

Circular Economy Heritage Vocational Training **Innovation Spaces** Social Inclusion

Heritage value and innovation

Policy-making mindsets

Contingency and macro trends **Spatial Planning and Urban Development Frameworks** Regulation Funding Knowledge and Capacities

Related key concepts

Areas of influence